**MEETING MINUTES**

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| **Subject** | COMP2511 | **Date** | 18/10/2021 |
| **Scribe** | Cyrus | **Start Time**  **End Time** | 10:25AM |
| **Location** | Teams | | |
| **Attendees** | ALL | | |

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| **AGENDA** | | |
| **No** | **Topic** | **Highlights** |
| 1 | UML Diagram | - |
| 2 | Delegating tasks | - |
| 3 | Git branching etc. | - |
| 4 | Timeline | - |
| 5 | Planning next meeting(s) | - |

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| **NOTES** | |
| UML Diagram |  |
| Delegating tasks | * Static Entities - CYRUS * Moving Entities - KELLY * Items - SAMI * Gamemode, Dungeon & Goals – JOSH |
| Git branching etc. | Done |
| Timeline | Semi-done |
| Planning next meeting(s) | Wednesday |

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| **ACTIONABLES** | | | |
| **No** | **Item** | **Person in Charge (PIC)** | **Target Date** |
| 1 | Static Entities | CYRUS | 21/10/2021 |
| 2 | Moving Entities | KELLY | 21/10/2021 |
| 3 | Items | SAMI | 21/10/2021 |
| 4 | Game mode, Dungeon & Goals | JOSH | 21/10/2021 |

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| **NEXT MEETING** | |
| **Date** | 21/10/2021 |
| **Topic** | Touching Base |